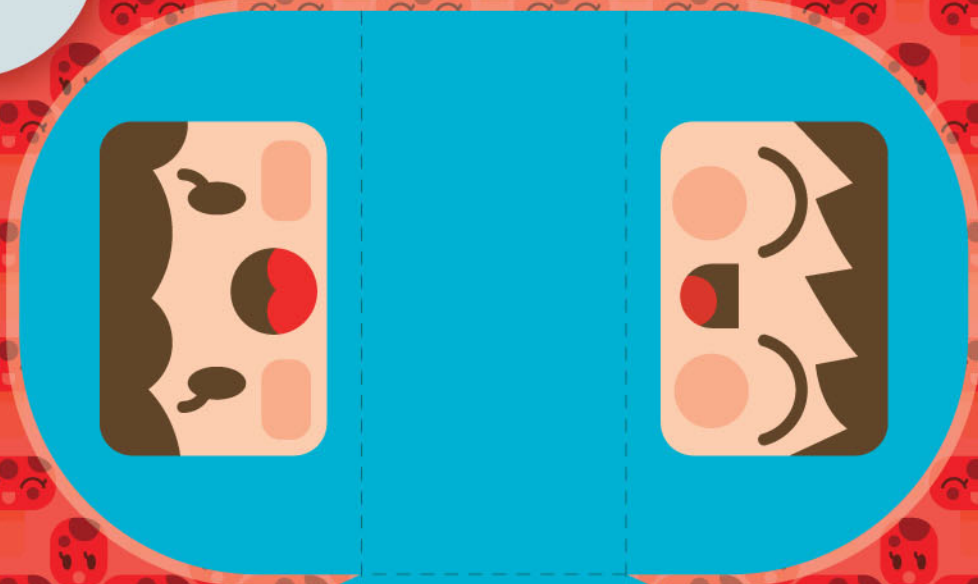
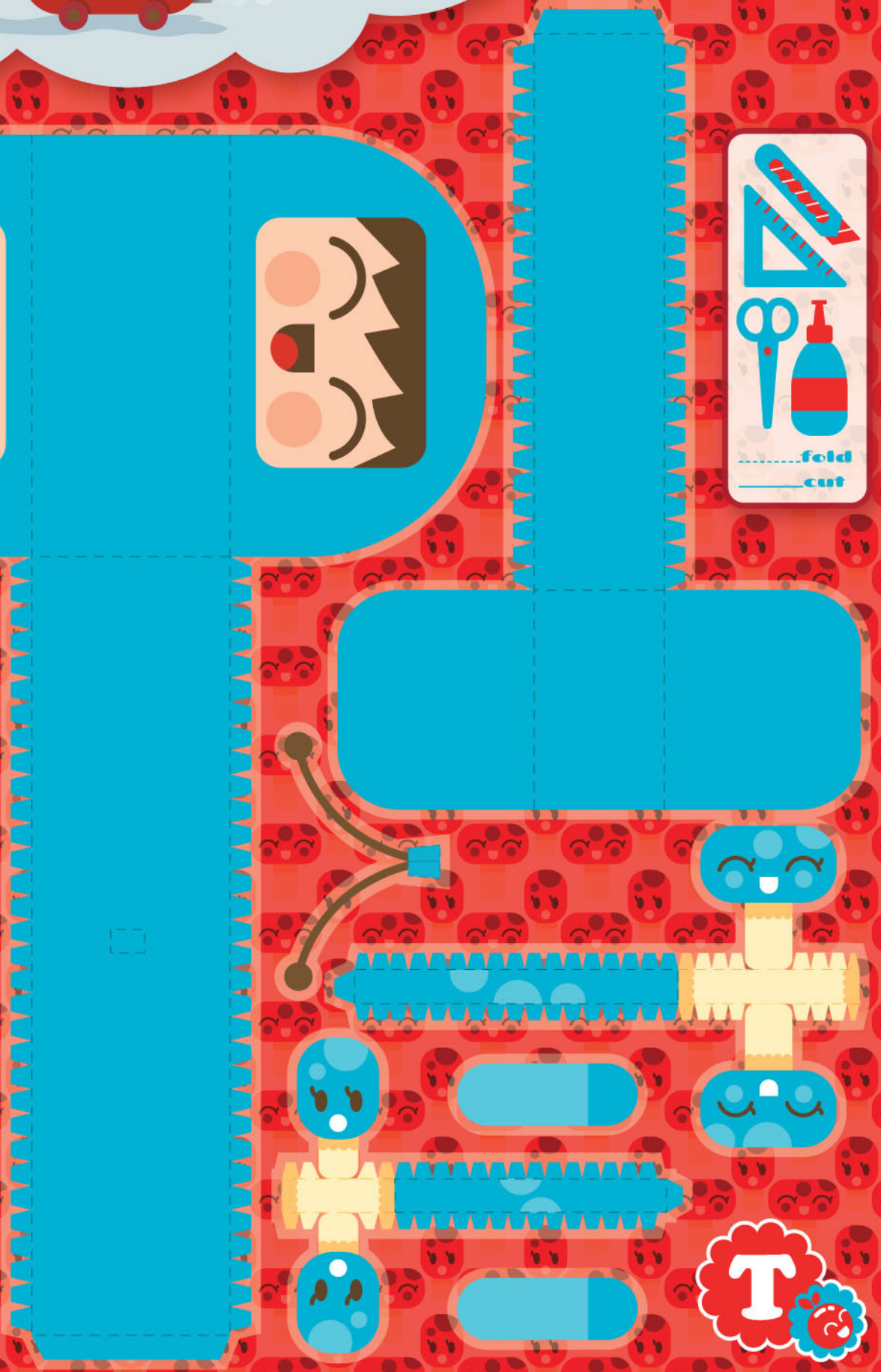


# MOVER papermodel



cut+create



# MOVER papermodel

